

# Step-by-step Decoding of the Bose-Chaudhuri-Hocquenghem Codes

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**Abstract**—A new and conceptually simple decoding procedure is developed for all of the cyclic Bose-Chaudhuri-Hocquenghem codes. If  $t$  is the number of errors guaranteed correctable by the Bose-Chaudhuri bound, then any pattern of  $t$  or fewer errors can be corrected in a step-by-step manner using this procedure. In the binary case, the method requires only the determination of whether a  $t \times t$  matrix is singular. In the general case, the method requires only the determination of whether a  $t \times t$  matrix and a  $(t + 1) \times (t + 1)$  matrix are simultaneously singular. Circuits to implement the algorithm are developed and two detailed examples are given. Finally, the step-by-step procedure is compared to other known methods for decoding the Bose-Chaudhuri-Hocquenghem codes.

## I. INTRODUCTION

A NEW DECODING PROCEDURE for all of the cyclic Bose-Chaudhuri-Hocquenghem (BCH) codes is presented in Sections II and III of this paper. The method is called a step-by-step procedure after Prange [1] since it involves changing received symbols one at a time with testing to determine whether the weight of the error pattern has been reduced. In this section, we review several properties of the BCH codes that will be exploited in the sequel. The notation in Peterson [2] has been followed as closely as possible.

Let  $g(X) = g_0 + g_1X + \dots + g_{r-1}X^{r-1} + X^r$ ,  $g_0 \neq 0$ , be a monic polynomial of degree  $r$  with coefficients in  $GF(q)$ , the finite field of  $q$  elements. Let  $n$  be the least integer such that  $g(X)$  divides  $X^n - 1$ . With each polynomial  $f(X) = f_0 + f_1X + \dots + f_{n-1}X^{n-1}$  of degree  $n - 1$  or less with coefficients in  $GF(q)$ , associate the  $n$ -tuple or vector  $\mathbf{f} = (f_0, f_1, \dots, f_{n-1})$ . Then the *cyclic code* generated by  $g(X)$  is the set of all vectors  $\mathbf{f}$  such that  $g(X)$  divides  $f(X)$ . The code length is  $n$  digits and the code redundancy is  $r$  digits.

The cyclic BCH codes may then be described in the following manner. Let  $\alpha$  be any nonzero element of  $GF(q^m)$  and take  $g(X)$  as the monic polynomial of minimum degree having  $\alpha^{m_0}$ ,  $\alpha^{m_0+1}$ ,  $\dots$ ,  $\alpha^{m_0+d-2}$  as roots, where  $m_0$  is some integer and  $d \geq 2$  is any integer such that the specified roots are all distinct. The resulting code is a cyclic BCH code. When it is necessary to be explicit, we shall refer to such a code as a  $BCH(q, m_0, d)$  code. The Bose-Chaudhuri bound [3] states that every such code has minimum distance at least  $d$ . (The  $q = 2$  cyclic codes were discovered by Bose and Chaudhuri [3], but in non-

cyclic form had been found earlier, and independently, by Hocquenghem [4]. The nonbinary generalization was carried out by Gorenstein and Zierler [5].)

We now proceed to state some properties of general cyclic codes and of the BCH codes. Proofs, when not given here, may be found in Peterson [2]. We adopt the convention that code vectors  $\mathbf{f}$  are transmitted with highest order digits first, i.e.  $f_{n-1}$  is the first transmitted digit,  $f_{n-2}$  is the second, etc. Let  $i(X) = i_rX^r + i_{r+1}X^{r+1} + \dots + i_{n-1}X^{n-1}$  be the polynomial corresponding to the  $n - r$  information digits  $i_r, i_{r+1}, \dots, i_{n-1}$  to be encoded in a cyclic code. The cyclic code is said to be *systematic* when  $i(X)$  is identical to the terms of degree  $r$  and greater in the corresponding code word  $f(X)$ . Let  $R_g[p(X)]$  denote the *remainder* when the polynomial  $p(X)$  is divided by  $g(X)$ , then:

*Property 1:* Any cyclic code such that

$$f(X) = i(X) - R_g[i(X)]$$

is a systematic code.<sup>1</sup>

Hereafter we assume that all cyclic codes are in systematic form.

When  $\mathbf{f}$  is transmitted,  $\mathbf{r} = \mathbf{f} + \mathbf{e}$  is received where  $\mathbf{r} = (r_0, r_1, \dots, r_{n-1})$  is the received code word and  $\mathbf{e} = (e_0, e_1, \dots, e_{n-1})$  is the error pattern.  $e_i$  is nonzero if and only if  $r_i \neq f_i$ . The total number of nonzero components in  $\mathbf{e}$  is the (Hamming) weight of the error pattern, i.e. the total number of errors. It will prove convenient to distinguish errors in the *information* positions from errors in the *parity* positions by defining

$$e_i(X) = e_rX^r + e_{r+1}X^{r+1} + \dots + e_{n-1}X^{n-1} \quad (1)$$

and

$$e_p(X) = e_0 + e_1X + \dots + e_{r-1}X^{r-1}. \quad (2)$$

The *syndrome*,  $s(X) = s_0 + s_1X + \dots + s_{r-1}X^{r-1}$ , is the remainder when  $r(X)$  is divided by  $g(X)$  and hence can always be formed at the receiver. Since  $r(X) = f(X) + e(X)$  and since  $g(X)$  divides  $f(X)$ , it follows that

$$s(X) = R_g[e(X)]. \quad (3)$$

*Property 2:* Using (1) and (2), it follows immediately from (3) that for any systematic cyclic code,

$$s(X) = R_g[e_i(X)] + e_p(X).$$

<sup>1</sup> See Peterson, [6].

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For the cyclic BCH codes, the quantities  $S_i$  are elements of  $GF(q^m)$  defined by

$$S_i = e(\alpha^{m_0+i-1}) \quad j = 1, 2, \dots \quad (4)$$

and have played an important role in previous decoding algorithms for the BCH codes [2], [5]-[7]. In general, only a restricted set of these quantities can be formed at the receiver.

*Property 3:* For any BCH( $q, m_0, d$ ) code,

$$S_i = s(\alpha^{m_0+i-1}) \quad j = 1, 2, \dots, d - 1.$$

*Proof:* Let  $p(X)$  be the quotient when  $e_i(X)$  is divided by  $g(X)$ , then

$$e_i(X) = g(X)p(X) + R_e[e_i(X)].$$

Thus

$$e_i(\alpha^{m_0+i-1}) = R_e[e_i(\alpha^{m_0+i-1})], \quad j = 1, 2, \dots, d - 1,$$

since by the definition of a BCH code, all of these arguments are roots of  $g(X)$ . The remainder of the proof follows immediately from property 2.

Since  $s(X)$  is computable at the receiver, it follows from property 3 that so are  $S_1, S_2, \dots, S_{d-1}$ . In general, however,  $S_j$  for  $j \geq d$  is not calculable at the receiver. (We note in passing that the calculation of the  $S_j$  according to property 3 is always simpler than the calculation  $S_j = r(\alpha^{m_0+i-1})$  that has been suggested elsewhere [2], [7].) For our purposes, the importance of the  $S_j$  lies in the following properties which are essentially theorems 9.3 and 9.4 in Peterson [2].

*Property 4:* For any BCH(2, 1,  $d$ ) code and any  $j$  such that  $2 \leq j \leq n$ , the  $j \times j$  matrix

$$M_j = \begin{bmatrix} 1 & 0 & 0 & 0 & \dots & 0 \\ S_2 & S_1 & 1 & 0 & \dots & 0 \\ & & & \vdots & & \\ S_{2j-2} & S_{2j-3} & S_{2j-4} & S_{2j-5} & \dots & S_{j-1} \end{bmatrix}$$

is singular if the weight of  $\mathbf{e}$  is  $j - 2$  or less, and is non-singular if the weight of  $\mathbf{e}$  is  $j - 1$  or  $j$ .<sup>2</sup>

Clearly,  $\det(M_j) = \det(L_{j-1})$  where  $L_{j-1}$  is the  $(j - 1) \times (j - 1)$  matrix formed by eliminating the first row and first column from  $M_j$ . Thus, property 4 may be rephrased as

*Property 4':* For any BCH(2, 1,  $d$ ) code and any  $j$  such that  $1 \leq j \leq n - 1$ , the  $j \times j$  matrix

$$L_j = \begin{bmatrix} S_1 & 1 & 0 & 0 & \dots & 0 \\ S_3 & S_2 & S_1 & 1 & \dots & 0 \\ & & & \vdots & & \\ S_{2j-1} & S_{2j-2} & S_{2j-3} & S_{2j-4} & \dots & S_j \end{bmatrix}$$

<sup>2</sup> See Peterson, [6].

is singular if the weight of  $\mathbf{e}$  is  $j - 1$  or less, and is non-singular if the weight of  $\mathbf{e}$  is  $j$  or  $j + 1$ .

*Property 5:* For any BCH( $q, m_0, d$ ) code and any  $j$  such that  $1 \leq j \leq n$ , the  $j \times j$  matrix

$$N_j = \begin{bmatrix} S_1 & S_2 & \dots & S_j \\ S_2 & S_3 & \dots & S_{j+1} \\ & & \vdots & \\ S_j & S_{j+1} & \dots & S_{2j-1} \end{bmatrix}$$

is singular if the weight of  $\mathbf{e}$  is  $j - 1$  or less, and is non-singular if the weight of  $\mathbf{e}$  is  $j$ .<sup>3</sup>

It should be stressed at this point that, by the remarks made after property 3, only certain matrices  $L_j$  and  $N_j$  can be constructed at the receiver. In general,  $L_t$  and  $N_t$  are the largest such matrices that can be constructed for a BCH code with  $d = 2t + 1$ .

For ease of future reference, a short tabulation of  $\det(L_j)$  is given in Table I.

TABLE I

$j$	$\det(L_j)$
1	$S_1$
2	$S_1^3 + S_3$
3	$S_1^6 + S_1^2 S_3 + S_1 S_5 + S_3^2$
4	$S_1^{10} + S_1^7 S_3 + S_1^5 S_5 + S_1^3 S_7 + S_1^2 S_3 S_5 + S_1 S_3^3 + S_3 S_7 + S_5^2$

## II. DECODING THE BINARY BCH CODES WITH $m_0 = 1$

The most important binary BCH codes are those for  $m_0 = 1$  and  $d = 2t + 1$ . From the Bose-Chaudhuri bound, it follows that these codes are at least  $t$ -error-correcting. We now prove two theorems that result in a conceptually simple step-by-step decoding algorithm for these codes which will correct all error patterns of weight  $t$  or less.

*Theorem 1:* Assume an error pattern  $\mathbf{e}$  of weight  $t$  or less in a BCH(2, 1,  $2t + 1$ ) code. If  $\det(L_t) = 0$ , change in order digits  $s_0, s_1, \dots, s_{2t-2}$  of the syndrome  $s(X)$  until (as will always occur)  $\det(L_t) \neq 0$ . Then this new syndrome corresponds to an error pattern of weight exactly  $t$  with the same  $e_i(X)$  as for the original error pattern.

*Proof:* By property 2, changing  $s_i$  is equivalent to changing  $e_i$  in  $e_p(X)$ . If  $e_i = 0$ , changing it increases the error pattern weight by one; if  $e_i = 1$ , changing it decreases the error pattern weight by one. If any changing is required, at most  $t - 1$  of the  $e_i$ 's could be "1" and hence at most  $2t - 1$  changes will be needed to increase the error pattern weight to  $t$ . Since the error pattern weight changes in unit steps, it follows by property 4' that the first occurrence of  $\det(L_t) \neq 0$  will signal the presence of exactly  $t$  errors. Only digits in  $e_p(X)$  are altered so  $e_i(X)$  remains unchanged. Finally, there are always enough digits to be changed since the fact that  $g(X)$  has  $2t$  dis-

<sup>3</sup> See Gorenstein and Zierler, [5].

tinct specified roots guarantees that  $2t - 2 < r - 1$ .

**Theorem 2:** Assume an error pattern  $e$  of weight exactly  $t$  in a BCH(2, 1,  $2t + 1$ ) code. Consider changing temporarily and one at a time the received information digits  $r_{n-1}, r_{n-2}, \dots, r_r$  and testing each time whether  $\det(L_i)$  vanishes. When and only when  $\det(L_i) = 0$ , the corresponding information digit was received in error (and hence its correct value is the complement of the received digit).

*Proof:* Suppose  $r_i \neq i_i$ . Then changing  $r_i$  reduces the error pattern weight to  $t - 1$  and hence, by property 4',  $\det(L_i) = 0$ . Conversely, suppose  $r_i = i_i$ . Then changing  $r_i$  increases the error pattern weight to  $t + 1$  and hence, by property 4',  $\det(L_i) \neq 0$ .

Theorems 1 and 2 together establish the validity of the following algorithm for the correction of  $t$  or fewer errors in a BCH(2, 1,  $2t + 1$ ) code:

- Step 0) Set  $j = 0$ .
- Step 1) Determine from  $s(X)$  whether  $\det(L_i) = 0$ .
- Step 2) If  $\det(L_i) = 0$ , complement  $s_j$ , increase  $j$  by one, and go to step 1. Otherwise, set  $j = 1$  and go to step 3.
- Step 3) Temporarily complement  $r_{n-j}$  and determine from the modified syndrome whether  $\det(L_i) = 0$ .
- Step 4) If  $\det(L_i) = 0$ , set  $i_{n-j} = r_{n-j} + 1$ . Otherwise, set  $i_{n-j} = r_{n-j}$ .
- Step 5) If  $j = n - r$ , stop. Otherwise, increase  $j$  by one and go to step 3.

(This algorithm decodes the information digits only. If it is desired to decode the received parity digits also, this may be done by modifying step 2 to read "... complement  $s_j$  and  $r_j, \dots$ " and modifying step 5 to read "If  $j = n, \dots$ ") It is noteworthy that the only significant computation is that required to determine whether  $\det(L_i) = 0$ . At most, this must be done  $(n - r) + (2t - 1) < n$  times, i.e. once for each of the  $n - r$  information digits and at most  $2t - 1$  times before  $\det(L_i) \neq 0$  in step 2.

The entire algorithm may be implemented efficiently by a modification of the general cyclic decoder proposed by Meggitt [8]. A block diagram of such a decoder, with explanatory notes, is shown in Fig. 1. The lower shift-register in Fig. 1 is a well-known syndrome calculator for a cyclic code.<sup>4</sup> The cyclic structure of the code makes it possible to treat successive received digits as though each were  $r_{n-1}$ . Then changing each such digit is equivalent to adding a fixed polynomial  $a(X)$  to the syndrome where  $a(X)$  is the syndrome when  $r_{n-1}$  is the only digit in error, i.e.  $a(X) = R_g[X^{n-1}]$  by property 2.

The principal component of the decoder in Fig. 1 is the element whose input is the modified syndrome and whose output is a "one" when and only when  $\det(L_i) = 0$ . The design of this element will be discussed in Section IV.

<sup>4</sup> See Peterson, [2].

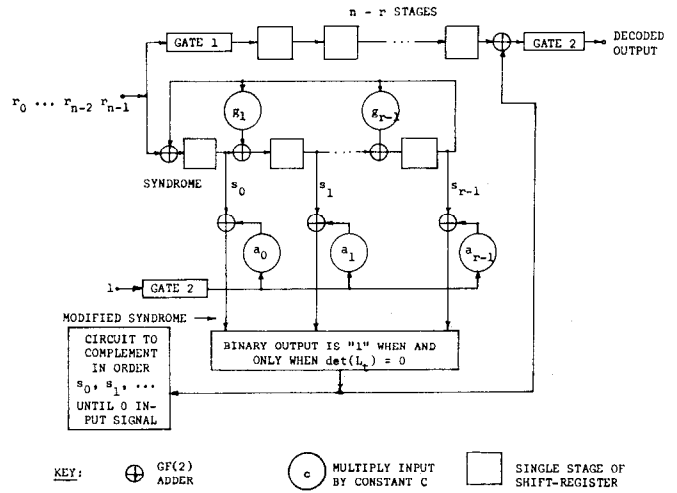


Fig. 1. General step-by-step decoder for binary BCH codes with  $m_0 = 1$ .

- Note 1:  $(a_0, a_1, \dots, a_{r-1})$  is the syndrome for  $e = (0, 0, \dots, 0, 1)$ .
- Note 2: Gate 1 is energized while the  $n - r$  received information digits are read into the upper shift-register and is de-energized thereafter. Upper shift-register does not shift again until "decode" order is given.
- Note 3: Complementing circuit begins to function after all  $n$  received digits are read into the decoder. It ceases to function when it receives a "0" input signal at which time the "decode" order is given.
- Note 4: Gates 2 are energized by the decode order.
- Note 5: Lower shift-register, after all  $n$  received digits are read in, does not shift again until "decode" order is given.)

### III. DECODING ARBITRARY BCH CODES

We begin by stating analogs of Theorems 1 and 2 that result in a step-by-step decoding algorithm for the non-binary BCH codes (and the binary codes with  $m_0 \neq 1$ ).

**Theorem 3:** Assume an error pattern  $e$  of weight  $t$  or less in a BCH  $(q, m_0, d)$  code where  $d \geq 2t + 1$ . If  $\det(N_t) = 0$ , change (in any way) in order the digits  $s_0, s_1, \dots, s_{2t-2}$  of the syndrome until (as will always occur)  $\det(N_t) \neq 0$ . Then this new syndrome corresponds to an error pattern of weight exactly  $t$  with the same  $e_i(X)$  as for the original error pattern.

*Proof:* The proof of Theorem 1 applies with the only difference being that if  $e_i \neq 0$  is changed to another non-zero value, then the error pattern weight is unchanged. This in no way alters the rest of the proof.

**Theorem 4:** Assume an error pattern of weight exactly  $t$  in a BCH  $(q, m_0, d)$  code where  $d \geq 2t + 1$ . Consider varying temporarily and one at a time the received information digits  $r_{n-1}, r_{n-2}, \dots, r_r$  through all  $q - 1$  possible different values, and determining each time whether  $\det(N_t) = \det(N_{t+1}) = 0$ . When and only when  $\det(N_t) = \det(N_{t+1}) = 0$ , the corresponding information digit was received in error and its correct value is the value of the received digit that caused both determinants to vanish.

*Proof:* If  $r_i \neq i_i$ , then changing  $r_i$  to equal  $i_i$  will reduce the error pattern weight to  $t - 1$  and hence cause  $\det(N_t) = \det(N_{t+1}) = 0$  by property 5. For all other values

of  $r_i$ , the error pattern still has weight  $t$  and hence  $\det(N_t) \neq 0$ . Conversely, if  $r_i = i_j$ , then any change in  $r_i$  increases the error pattern weight to  $t + 1$  and hence, by property 5,  $\det(N_{t+1}) \neq 0$ .

Theorems 3 and 4 would form the basis of a step-by-step decoding algorithm except that, in general, when  $d = 2t + 1$ ,  $S_{2t+1}$  and hence  $N_{t+1}$  are not calculable at the receiver. This difficulty can be obviated in the following manner. Note first that

$$N_{t+1} = \begin{bmatrix} & & & S_{t+1} \\ & & & \vdots \\ & N_t & & \\ & & & S_{2t} \\ \hline S_{t+1} & \cdots & S_{2t} & S_{2t+1} \end{bmatrix}$$

so that the cofactor of  $S_{2t+1}$  is simply  $\det(N_t)$ . Thus, when  $\det(N_t) = 0$ ,  $\det(N_{t+1})$  is independent of  $S_{2t+1}$ . We are thus led to define the matrix  $N_{t+1}^0$  as the matrix obtained from  $N_{t+1}$  by replacing  $S_{2t+1}$  with 0. It follows that  $\det(N_t) = \det(N_{t+1}) = 0$  when and only when  $\det(N_t) = \det(N_{t+1}^0) = 0$ .

*Theorem 5:* Thus, we have established that Theorem 4 remains true if  $\det(N_{t+1})$  is replaced with  $\det(N_{t+1}^0)$ .

It follows from property 3 that  $N_{t+1}^0$  can always be constructed at the receiver from the syndrome  $s(X)$ . Thus, there is sufficient information at the receiver to carry out the following algorithm for the correction of any error pattern of weight  $t$  or less in any BCH  $(q, m_0, d)$  code having  $d \geq 2t + 1$ .

- Step 0) Set  $j = 0$ .
- Step 1) Determine from  $s(X)$  whether  $\det(N_t) = 0$ .
- Step 2) If  $\det(N_t) = 0$ , change digit  $s_j$  (say by adding to it the element 1 of  $GF(q)$ ), increase  $j$  by one, and go to step 1. Otherwise, set  $j = 1$  and go to step 3.
- Step 3) Temporarily add in order all the  $q - 1$  non-zero elements of  $GF(q)$  to  $r_{n-j}$  and determine each time from the modified syndrome whether  $\det(N_t) = \det(N_{t+1}^0) = 0$ .
- Step 4) If  $\beta$  was the element which when added to  $r_{n-j}$  caused  $\det(N_t) = \det(N_{t+1}^0) = 0$ , set  $i_{n-j} = r_{n-j} + \beta$ . Otherwise, set  $i_{n-j} = r_{n-j}$ .
- Step 5) If  $j = n - r$ , stop. Otherwise increase  $j$  by one and go to step 3.

(If it is desired to decode the parity digits also, modify step 2 to read "...change digits  $s_i$  and  $r_i$  by adding the same element of  $GF(q)$  to each ..." and modify step 5 to read "If  $j = n, \dots$ ")

A block diagram of a cyclic decoder to implement this algorithm is shown in Fig. 2. The operation is so similar to that of the decoder in Fig. 1 that no further explanation should be required. The main component of this decoder is the element whose binary output is a "1" when and only when  $\det(N_t) = \det(N_{t+1}^0) = 0$ .

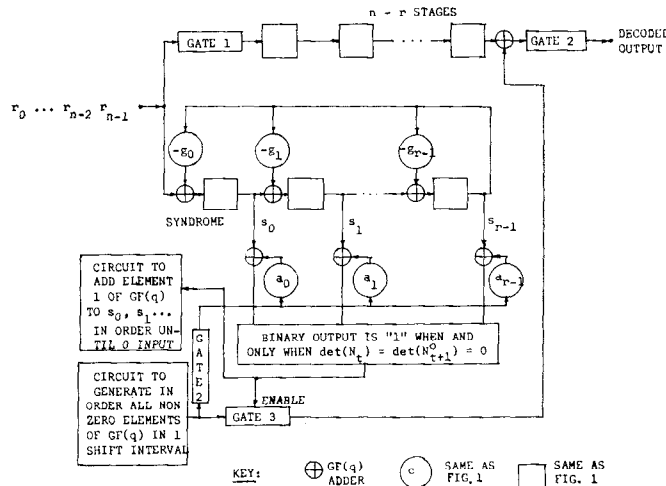


Fig. 2. General step-by-step decoder for all BCH  $(q, m_0, d)$  codes.

(Note 1: Notes 1-5 of Fig. 1 apply unchanged except that "complementing circuit" is replaced by "circuit to add element 1 of  $GF(q)$ ."

Note 2: Gate 3 is energized when and only when a "1" is present on its enable input.)

#### IV. TWO EXAMPLES

As has already been remarked, the only complex elements in the decoders of Figs. 1 and 2 are the "determinant computing" elements. To illustrate the design of these elements, and to show the wide choice available to the designer for their realization, we shall now give the detailed design of this element for the  $(15, 7)$  double-error-correcting and the  $(31, 16)$  triple-error-correcting binary BCH codes.

The  $(15, 7)$  code is a BCH  $(2, 1, 5)$  code where  $\alpha$  is a primitive element of  $GF(2^4)$ . Let  $\alpha$  be a root of the primitive polynomial  $X^4 + X + 1$ , i.e.  $\alpha^4 = \alpha + 1$ . Every element of  $GF(2^4)$  may be represented as a binary 4-tuple over the basis  $\alpha^0 = 1 = (1 0 0 0)$ ,  $\alpha = (0 1 0 0)$ ,  $\alpha^2 = (0 0 1 0)$ , and  $\alpha^3 = (0 0 0 1)$ . For example,  $\alpha^6 = \alpha^2 \alpha^4 = \alpha^2(\alpha + 1) = \alpha^3 + \alpha^2 = (0 0 1 1)$ . The minimum degree polynomial  $g(X)$  having  $\alpha, \alpha^2, \alpha^3$ , and  $\alpha^4$  as roots has degree 8. Thus  $s(X) = s_0 + s_1X + \dots + s_7X^7$  has degree 7 or less by property 2. Let  $(a_0 a_1 a_2 a_3)$  be the 4-tuple representation of  $S_1 = s(\alpha)$ , and let  $(b_0 b_1 b_2 b_3)$  be the 4-tuple representation of  $S_3 = s(\alpha^3)$ . Then it is readily verified from the representation scheme that

$$\begin{aligned} a_0 &= s_0 + s_4 + s_7 \\ a_1 &= s_1 + s_4 + s_5 + s_7 \\ a_2 &= s_2 + s_5 + s_6 \\ a_3 &= s_3 + s_6 + s_7 \\ b_0 &= s_0 + s_4 + s_5 \\ b_1 &= s_3 + s_4 \\ b_2 &= s_2 + s_4 + s_7 \\ b_3 &= s_1 + s_2 + s_3 + s_4 + s_6 + s_7, \end{aligned}$$

i.e. each  $a$  or  $b$  is a  $GF(2)$  sum of selected syndrome digits. Thus the representations of  $S_1$  and  $S_3$  may be easily formed. (It will always be the case that each digit in the representation of any  $S_i$  will be a linear combination of syndromic digits whether the code is binary or not.)

At this point there is some freedom as to how  $\det(L_2) = S_1^3 + S_3$  will be calculated. In general, one might store the elements of the matrix  $L_i$  in a small special purpose computer which would then triangularize the matrix in the usual manner<sup>5</sup>,  $\det(L_i)$  vanishes when and only when a "0" appears on the main diagonal after triangularization. This process requires at most  $i^3/3$  operations where an operation here is considered to be the calculation of an inverse or a multiplication in  $GF(2^m)$ . Alternatively, one could construct a combinatorial element whose inputs are the  $m$ -tuple representations of the  $S_i$  and whose binary output is a "1" if and only if  $\det(L_i) = 0$ .

Such a combinatorial circuit is shown for the (15, 7) code in Fig. 3(a). It is readily checked that the output is a "1" if and only if  $\det(L_2) = 0$ . The "cube" element is a device whose output is the 4-tuple representation of the cube of its input. This element could be implemented as a device which performs a "look-up" in a table of cubes for  $GF(2^4)$ . Alternatively, it could be implemented as a pure binary logical element as shown in Fig. 3(b) where advantage has been taken of the fact that under the foregoing representation scheme for  $GF(2^4)$  the cube of  $(a_0 a_1 a_2 a_3)$  is  $(c_0 c_1 c_2 c_3)$  where

$$\begin{aligned} c_0 &= a_0 a_2' + a_1(a_2 + a_3) \\ c_1 &= a_0(a_1 + a_2) + a_2' a_3 \\ c_2 &= (a_0 + a_2)(a_1 + a_2 + a_3) + a_1 a_3 \\ c_3 &= (a_1 + a_2) a_3' + a_3 \end{aligned}$$

and where ' denotes the complement of the binary number.

Similar techniques can be applied to implement the "determinant computing" element for any step-by-step decoder. As a second example, consider the (31, 16) code which is a BCH (2, 1, 7) code where  $\alpha$  is a primitive element of  $GF(2^5)$ . Taking  $\alpha$  as a root of  $X^5 + X^2 + 1$ , and letting  $S_1 = s(\alpha) = (a_0 a_1 a_2 a_3 a_4)$ ,  $S_3 = s(\alpha^3) = (b_0 b_1 b_2 b_3 b_4)$  and  $S_5 = s(\alpha^5) = (c_0 c_1 c_2 c_3 c_4)$ , we can find each of the  $a$ 's,  $b$ 's and  $c$ 's as a modulo-two sum of syndrome digits, for example

$$a_0 = s_0 + s_5 + s_8 + s_{10} + s_{11} + s_{14}.$$

Assuming that all the  $a$ 's,  $b$ 's, and  $c$ 's have been computed by the necessary adding circuits, the remainder of the "determinant computing" circuit may be realized as shown in Fig. 4. It is readily verified that the output of this circuit is a "1" when and only when  $\det(L_3) = S_1^6 + S_1^3 S_3 + S_1 S_5 + S_3^2 = 0$ .

For a thorough discussion of the design of circuits to do arithmetic in a finite field, the reader is referred to [10].

<sup>5</sup> See Pennington, [9].

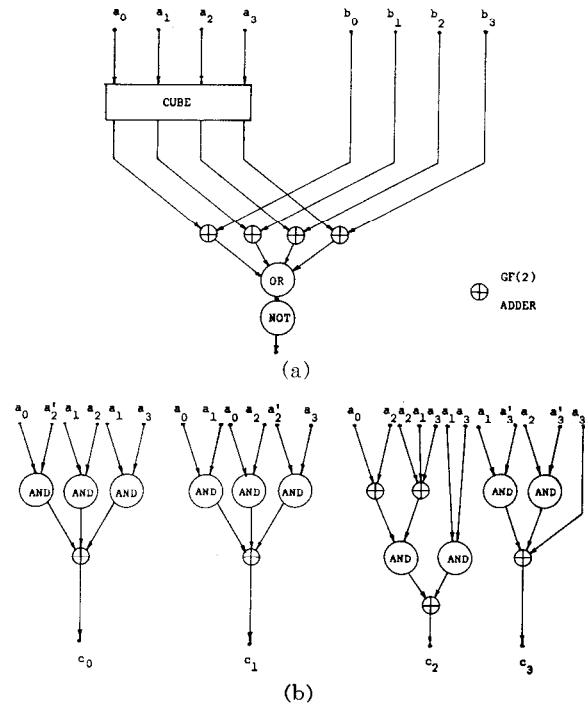


Fig. 3. (a) Determinant-computing circuit for BCH (15, 7) code. (b) Detail design of "cube" element.

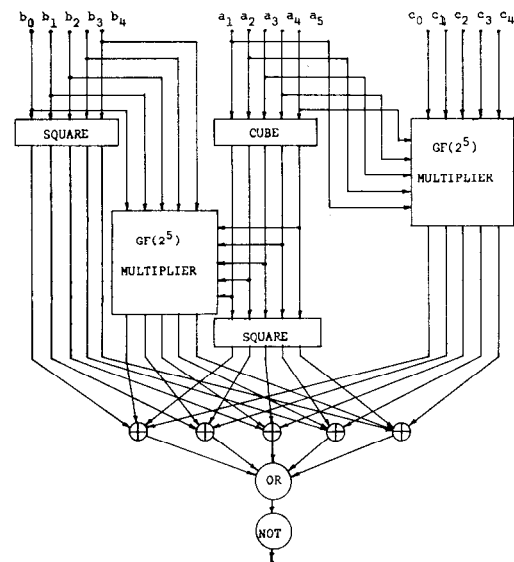


Fig. 4. Determinant-computing circuit for BCH (31, 16) code.

### V. REMARKS AND COMPARISONS

An algebraic decoding procedure for the BCH  $(2, 1, 2l + 1)$  codes was first developed by Peterson [2], [6]. Chien [7], by clever arguments that exploited the cyclic nature of these codes, simplified the Peterson algorithm so that for each decoded digit the decoder is required to determine only whether some determinant vanishes; however, the determinant to be investigated depends upon the weight of the error pattern. The step-by-step procedure developed here offers some advantage in that only  $\det(L_i)$

need be investigated (thus avoiding a 'multiple-mode decoder'). Also  $\det(L_i)$  is slightly simpler than the determinant  $\Delta$  which must be computed in the Chien algorithm.

For the general cyclic BCH codes, the only known algebraic decoding procedure is that developed by Gorenstein and Zierler [2], [5]. This procedure requires extensive algebraic computation and the step-by-step procedure developed here would appear to be significantly easier to implement. Moreover, it is not clear that the Chien simplification can be applied to the Gorenstein-Zierler method with as much success as with the Peterson method.

The concept of step-by-step decoding originated with Prange [1], [2] who investigated its use in maximum-likelihood decoding. In Prange's formulation, the method requires the calculation of the weight of the minimum-weight error pattern consistent with the syndrome obtained as received digits are varied. The viewpoint here is simplified by the fact that the error pattern weight is always increased (if necessary) to be exactly  $t$ , thereafter one need only determine whether a change reduces the weight of the minimum-weight error pattern consistent with the syndrome.

Finally, we note that Berlekamp [11] has shown that  $\det(M_{t+1})$  is the same as the determinant of a parasymmetric matrix whose dimensions are (approximately) half

those of  $M_{t+1}$ . Since  $\det(L_i) = \det(M_{t+1})$ , Berlekamp's result would considerably reduce the time required to calculate  $\det(L_i)$  when a matrix triangularization is employed.

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